

LIVE-OPS GAME DESIGNER

As **Live-Ops Game Designer**, you plan and implement engaging events and offers to players.

Job Description

For this entry/associate level position, we're looking for a team member who is passionate about F2P games, mobile games, and designing games as a service. You have an understanding of game design systems, core loops and live-ops through work, studies, games as a hobby or competitive gaming. You have the experience or ability to plan and implement live-ops events as well as related sales promotions as a part of a free-to-play game team.

Requirements for the Candidate

- * Knowledge of the mobile gaming market and F2P game design through theory and practice
- * Solid background as a gamer: Actively playing games from different genres and platforms, also mobile
- * Team player: Ability to communicate, iterate and take design decisions based on data and users feedback in a team
- * Fluent or Native written and spoken English skills

Additionally, we appreciate:

- * Experience in Live-Ops and Games-as-a-Service

What We Offer

Drive Ahead! Games are the best way to experience games fun not only to play, but also share and watch. With a perfect mix of random, crazy fun and casual competitive skill gaming, our vision is to be the #1 choice for action, racing and sports genre fans. We offer a unique opportunity to work with a large and active community of highly engaged players. We make updates and publish new titles with the support of our fan base of 10 m monthly active users.

About Dodreams

As a studio we build the Drive Ahead! Brand by creating games that are social through online multiplayer gaming & video streaming as well as highly engaging through live-ops. We continue to enhance the social experience of our games by expanding to new platforms and technologies such as AR. So this is your chance to work with games in the fastest growing areas of the industry.

Dodreams is a growth company made of self-organizing, small and effective teams. Our 20+ employee team is based in Helsinki, Finland. We combine the best parts of a startup and established company. Founded in 2008, we have strong financial standing and also grow fast with the Drive Ahead! Family of Games. As Live-Ops Game Designer, you will play a key role in designing the player experience for the portfolio. As an employer, we offer a comprehensive health care plan and flexible working hours. We provide relocation support for international candidates.

How to Apply

Send your resume and game portfolio through Linked in [[link](#)] by December 1, 2017. Any questions may be directed to Office Manager Miia Hakala via email jobs@dodreams.com with the subject "Live-Ops Game Designer Question".